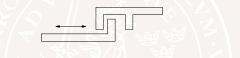
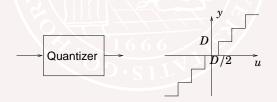
#### Lecture 8 — Backlash and Quantization

#### Today's Goal:

To know models and compensation methods for backlash



Be able to analyze the effect of quantization errors

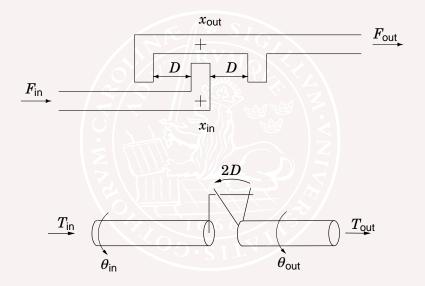


#### **Material**

#### Lecture slides

Note: We are using analysis methods from previous lectures (describing functions, small gain theorem etc.), and these have references to the course book(s).

#### Linear and Angular Backlash



## **Example: Parallel Kinematic Robot**

# Gantry-Tau robot: Need backlash-free gearboxes for high precision



EU-project: SMErobot<sup>TM</sup> www.smerobot.org

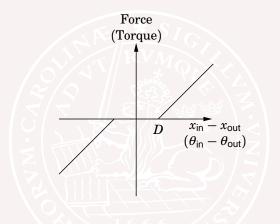
#### **Backlash**

#### Backlash (glapp) is

- present in most mechanical and hydraulic systems
- increasing with wear
- bad for control performance
- may cause oscillations

Note: A gear box without any backlash will not work if temperature rises

#### **Dead-zone Model**

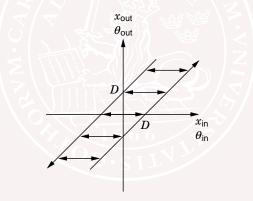


- Often easier to use model of the form  $x_{in}(\cdot) \rightarrow x_{out}(\cdot)$
- Uses implicit assumption: F<sub>out</sub> = F<sub>in</sub>, T<sub>out</sub> = T<sub>in</sub>. Can be wrong, especially when "no contact".

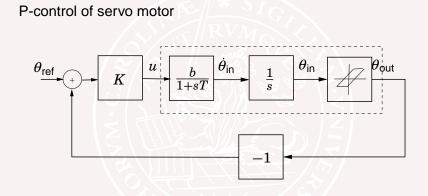
## **The Standard Model**

#### Assume instead

- $\dot{x}_{out} = \dot{x}_{in}$  when "in contact"
- $\dot{x}_{out} = 0$  when "no contact"
- No model of forces or torques needed/used

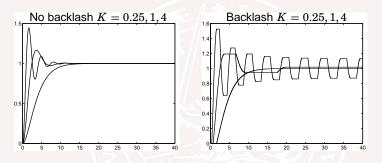


#### Servo motor with Backlash



How does the values of K and D affect the behavior?

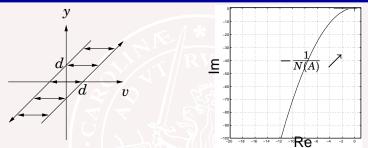
### **Effects of Backlash**



Oscillations for K = 4 but not for K = 0.25 or K = 1. Why?

Limit cycle becomes smaller if D is made smaller, but it never disappears

## **Describing Function for a Backlash**



If A > D then

$$N(A) = \frac{b_1 + ia_1}{A} \quad \text{with} \quad a_1 = \frac{4d}{\pi} \left(\frac{d}{A} - 1\right) \quad \text{and}$$
$$b_1 = \frac{A}{\pi} \left[\frac{\pi}{2} - \arcsin\left(\frac{2d}{A} - 1\right) - \left(\frac{2d}{A} - 1\right)\sqrt{1 - \left(\frac{2d}{A} - 1\right)^2}\right]$$

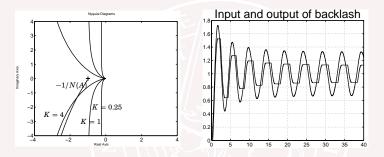
else N(A) = 0.

## 1 minute exercise

Study the plot for the describing function for the backlash on the previous slide.

Where does the function  $-\frac{1}{N(A)}$  end for  $A \to \infty$  and why?

## **Describing Function Analysis**

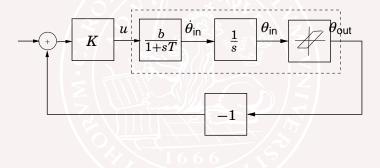


- For K = 4, D = 0.2: intersection between  $G(j\omega)$  and -1/N(A) occurs for  $A = 0.33, \omega = 1.24$
- Simulation: A = 0.33,  $\omega = 2\pi/5.0 = 1.26$ Describing function predicts oscillation well!

## Limit cycles?

The describing function method is only approximate.

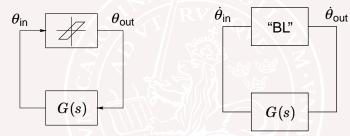
Can one determine conditions that guarantee stability?



Note:  $\theta_{in}$  and  $\theta_{out}$  will not converge to zero Idea: Consider instead  $\dot{\theta}_{in}$  and  $\dot{\theta}_{out}$ 

#### **Backlash Limit Cycles**

#### Rewrite the system as



Note that the block "BL" satisfies

$$\dot{\theta}_{out} = \begin{cases} \dot{\theta}_{in} & \text{in contact} \\ 0 & \text{otherwise} \end{cases}$$

#### Analysis by small gain theorem

#### Backlash block has gain $\leq 1$ (from $\dot{\theta}_{in}$ to $\dot{\theta}_{out}$ )

Hence closed loop is stable if G(s) asymptotically stable and  $|G(i\omega)| < 1$  for all  $\omega$ 

#### Analysis by circle criterion

Backlash block has gain in the sector [0,1] (from  $\dot{\theta}_{in}$  to  $\dot{\theta}_{out}$ )  $-1/k_1 = \infty$  and  $-1/k_2 = -1$ 

Hence closed loop is stable if Re  $G(i\omega) > -1$  for all  $\omega$ .

(For our motor example this proves stability when K < 1)

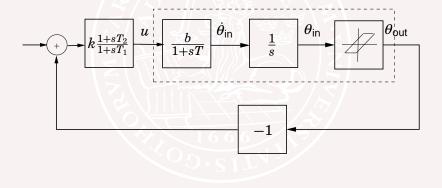


#### **Backlash compensation**

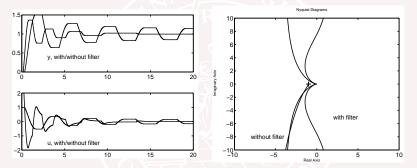
- Mechanical solutions
- Dead-zone
- Linear controller design
- Backlash inverse

#### Linear Controller Design

Introduce phase lead **to avoid** the -1/N(A) curve: Instead of only a P-controller we choose  $K(s) = k \frac{1+sT_2}{1+sT_1}$ 

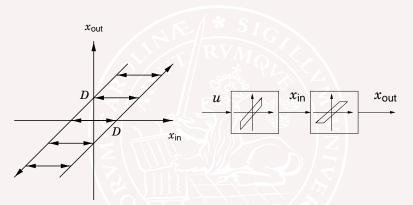


Controller  $K(s) = k \frac{1+sT_2}{1+sT_1}$ Simulation with  $T_1 = 0.5, T_2 = 2.0$ 



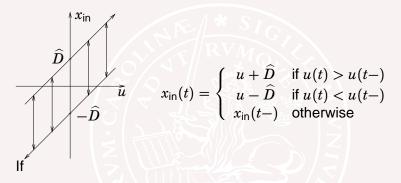
#### No limit cycle, oscillation removed!

#### **Backlash Inverse**



Idea: Let  $x_{in}$  jump  $\pm 2D$  when  $\dot{x}_{out}$  should change sign. Works if the backlash is directly on the system input!

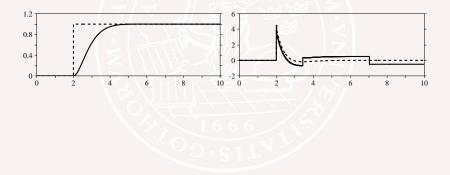
#### **Backlash Inverse**



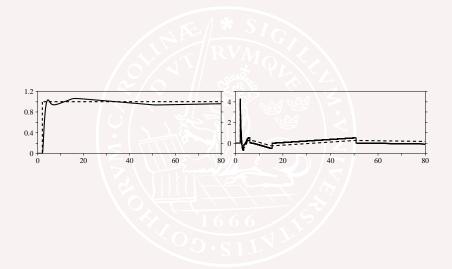
D
= D then x<sub>out</sub>(t) = u(t) (perfect compensation)
 D
< D: Under-compensation (decreased backlash)</li>
 D
> D: Over-compensation, often gives oscillations

#### **Example–Perfect compensation**

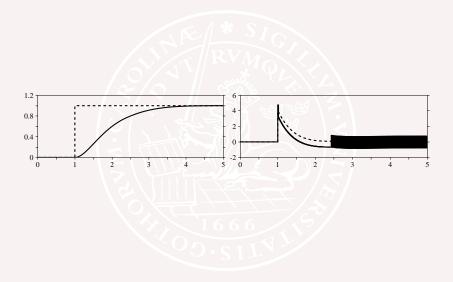
#### Motor with backlash on input, PD-controller



# **Example–Under compensation**



# **Example–Over compensation**



#### **Backlash–More advanced models**

Warning: More detailed models needed sometimes Model what happens when contact is attained Model external forces that influence the backlash Model mass/moment of inertia of the backlash.

## **Example: Parallel Kinematic Robot**

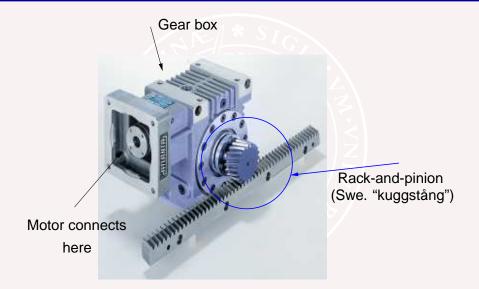
#### Gantry-Tau robot:

Need backlash-free gearboxes for very high precision

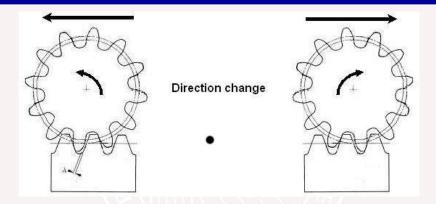


EU-project: SMErobot<sup>TM</sup> http://www.smerobot.org

## "Rotational to Linear motion"



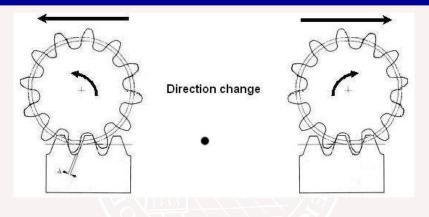
#### **Backlash in gearbox and rails**



Remedy:

Use two motors, possible to motors in opposite directions: One motor can act as spring and brake to "reduce" backlash. Need measurements on both motor and arm-side.

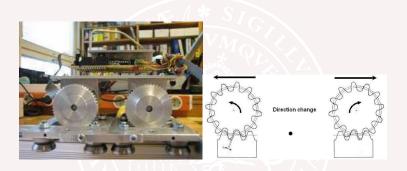
## Backlash in gearbox and rails



#### Remedy:

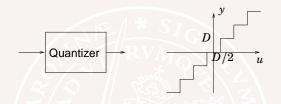
Use two motors, possible to motors in opposite directions: One motor can act as spring and brake to "reduce" backlash. Need measurements on both motor and arm-side.

#### **Backlash compensation**



From master thesis by B. Brochier, *Control of a Gantry-Tau Structure, LTH, 2006* See also master theses by j. Schiffer and L. Halt, 2009.

#### Quantization



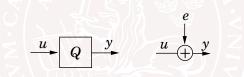
How accurate should the converters be? (8-14 bits?) What precision is needed in computations? (8-64 bits?)

- Quantization in A/D and D/A converters
- Quantization of parameters
- Roundoff, overflow, underflow in operations NOTE: Compare with (different) limits for "quantizer/dead-zone relay" in Lecture 6.

## **Linear Model of Quantization**

Model the quantization error as a stochastic signal e independent of u with rectangular distribution over the quantization size.

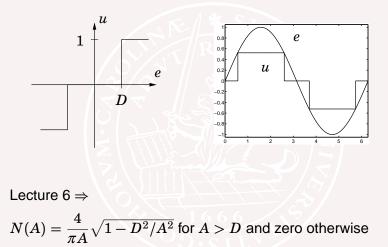
Works if quantization level is small compared to the variations in u



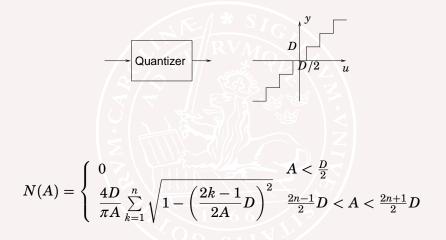
Rectangular noise distribution over  $\left[-\frac{D}{2}, \frac{D}{2}\right]$  has the variance

$$Var(e) = \int_{-\infty}^{+\infty} e^2 f_e \, de = \int_{-D/2}^{D/2} e^2 \frac{1}{D} de = \frac{D^2}{12}$$

#### **Describing Function for Deadzone Relay**

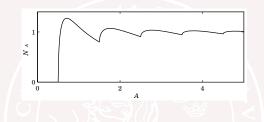


#### **Describing Function for Quantizer**



(See exercise)

## **Describing Function for Quantizer**



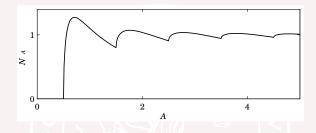
The maximum value is  $4/\pi \approx 1.27$  for  $A \approx 0.71D$ .

Predicts limit cycle if Nyquist curve intersects negative real axis to the left of  $-\pi/4 \approx -0.79$ .

Should design for gain margin > 1/0.79 = 1.27!

Note that reducing D only reduces the size of the limit oscillation, the oscillation does not vanish completely.

## 5 minute exercise



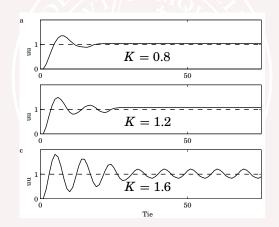
How does the shape of the describing function relate to the number of possible limit cycles and their stability.

What if the Nyquist plot

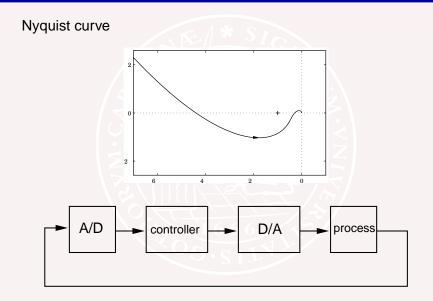
- Intersects the negative real axis at -0.80?
- intersects the negative real axis at −1?
- intersects the negative real axis at -2?

#### Example – Motor with P-controller.

Roundoff at input, D = 0.2. Nyquist curve intersects at -0.5K. Hence stable for K < 2 without quantization. Stable oscillation predicted for K > 2/1.27 = 1.57.



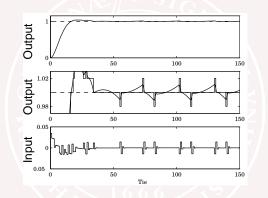
#### Example – Double integrator with 2nd order controller



FRTN05 — Lecture 8 Automatic Control LTH, Lund University

#### Quantization at A/D converter

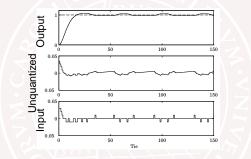
Double integrator with 2nd order controller, D = 0.02



Describing function:  $A_y \approx D/2 = 0.01$ , period T = 39Simulation:  $A_y = 0.01$  and T = 28

#### **Quantization at D/A converter**

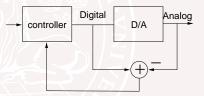
Double integrator with 2nd order controller, D = 0.01

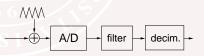


Describing function:  $A_u \approx D/2 = 0.005$ , period T = 39Simulation:  $A_u = 0.005$  and T = 39Better prediction, since more sinusoidal signals

## **Quantization Compensation**

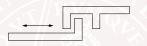
- Use improved converters, (small quantization errors/larger word length)
- Linear design, avoid unstable controller, ensure gain margin>1.3
- Use the tracking idea from anti-windup to improve D/A converter
- Use analog dither, oversampling and digital low-pass filter to improve accuracy of A/D converter





## **Today's Goal**

To know models and compensation methods for backlash



• Be able to analyze the effect of quantization errors

