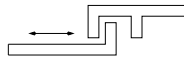


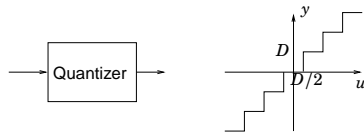
Lecture 9, Backlash and Quantization

Today's Goal:

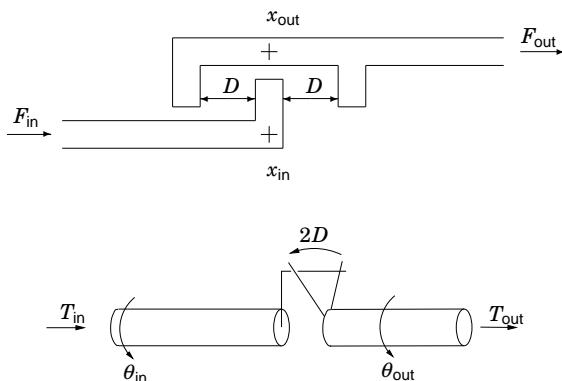
- To know models and compensation methods for backlash



- Be able to analyze the effect of quantization errors



Linear and Angular Backlash



Backlash

Backlash (*glapp*) is

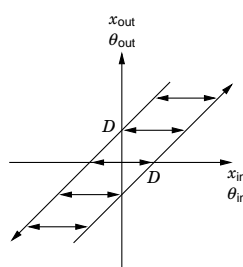
- present in most mechanical and hydraulic systems
- increasing with wear
- bad for control performance
- may cause oscillations

Note: A gear box without any backlash will not work if temperature rises

The Standard Model

Assume instead

- $\dot{x}_{out} = \dot{x}_{in}$ when "in contact"
- $\dot{x}_{out} = 0$ when "no contact"
- No model of forces or torques needed/used



Material

- Lecture slides

Note: We are using analysis methods from previous lectures (describing functions, small gain theorem etc.), and these have references to the course book(s).

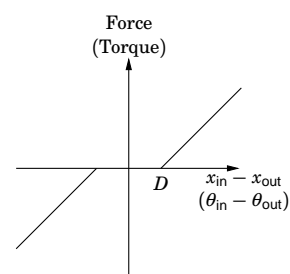
Example: Parallel Kinematic Robot

Gantry-Tau robot: Need backlash-free gearboxes for high precision



EU-project: SMERobot™ www.smerobot.org

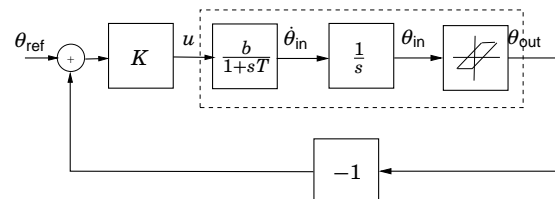
Dead-zone Model



- Often easier to use model of the form $x_{in}(\cdot) \rightarrow x_{out}(\cdot)$
- Uses implicit assumption: $F_{out} = F_{in}$, $T_{out} = T_{in}$. Can be **wrong**, especially when "no contact".

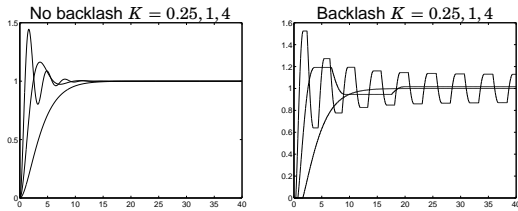
Servo motor with Backlash

P-control of servo motor



How does the values of K and D affect the behavior?

Effects of Backlash



Oscillations for $K = 4$ but not for $K = 0.25$ or $K = 1$. Why?

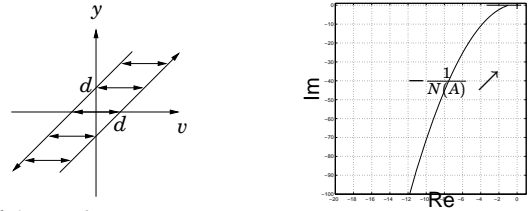
Limit cycle becomes smaller if D is made smaller, but it never disappears

1 minute exercise

Study the plot for the describing function for the backlash on the previous slide.

Where does the function $-\frac{1}{N(A)}$ end for $A \rightarrow \infty$ and why?

Describing Function for a Backlash



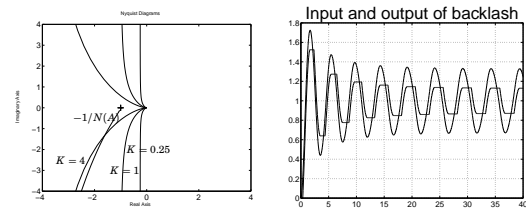
If $A > D$ then

$$N(A) = \frac{b_1 + ia_1}{A} \quad \text{with} \quad a_1 = \frac{4d}{\pi} \left(\frac{d}{A} - 1 \right) \quad \text{and}$$

$$b_1 = \frac{A}{\pi} \left[\frac{\pi}{2} - \arcsin \left(\frac{2d}{A} - 1 \right) - \left(\frac{2d}{A} - 1 \right) \sqrt{1 - \left(\frac{2d}{A} - 1 \right)^2} \right]$$

else $N(A) = 0$.

Describing Function Analysis

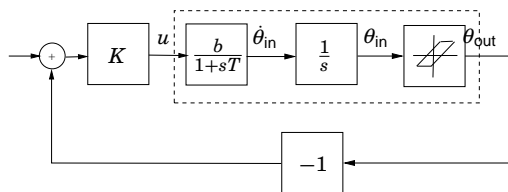


- ▶ For $K = 4, D = 0.2$: intersection between $G(j\omega)$ and $-1/N(A)$ occurs for $A = 0.33, \omega = 1.24$
- ▶ Simulation: $A = 0.33, \omega = 2\pi/5.0 = 1.26$
Describing function predicts oscillation well!

Limit cycles?

The describing function method is only approximate.

Can one determine conditions that **guarantee** stability?



Note: θ_{in} and θ_{out} will not converge to zero

Idea: Consider instead $\dot{\theta}_{in}$ and $\dot{\theta}_{out}$

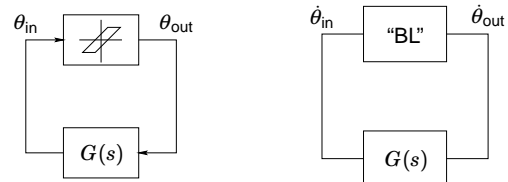
Analysis by small gain theorem

Backlash block has gain ≤ 1 (from $\dot{\theta}_{in}$ to $\dot{\theta}_{out}$)

Hence closed loop is stable if $G(s)$ asymptotically stable and $|G(i\omega)| < 1$ for all ω

Backlash Limit Cycles

Rewrite the system as



Note that the block "BL" satisfies

$$\dot{\theta}_{out} = \begin{cases} \dot{\theta}_{in} & \text{in contact} \\ 0 & \text{otherwise} \end{cases}$$

Analysis by circle criterion

Backlash block has gain in the sector $[0, 1]$ (from $\dot{\theta}_{in}$ to $\dot{\theta}_{out}$)

$-1/k_1 = \infty$ and $-1/k_2 = -1$

Hence closed loop is stable if $\text{Re } G(i\omega) > -1$ for all ω .

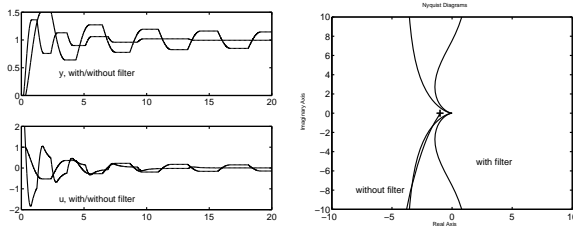
(For our motor example this proves stability when $K < 1$)

Backlash compensation

- Mechanical solutions
- Dead-zone
- Linear controller design
- Backlash inverse

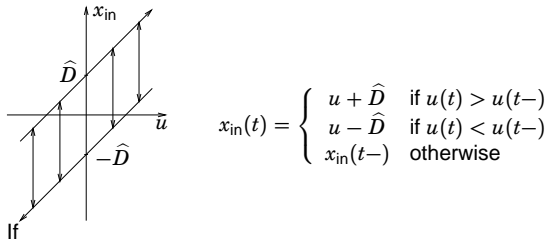
Controller $K(s) = k \frac{1+sT_2}{1+sT_1}$

Simulation with $T_1 = 0.5, T_2 = 2.0$



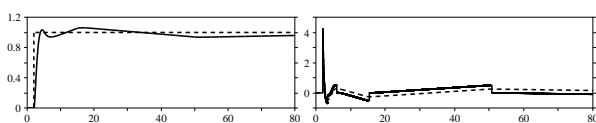
No limit cycle, oscillation removed!

Backlash Inverse



- $\hat{D} = D$ then $x_{out}(t) = u(t)$ (perfect compensation)
- $\hat{D} < D$: Under-compensation (decreased backlash)
- $\hat{D} > D$: Over-compensation, often gives oscillations

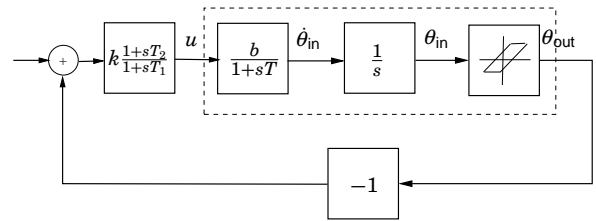
Example–Under compensation



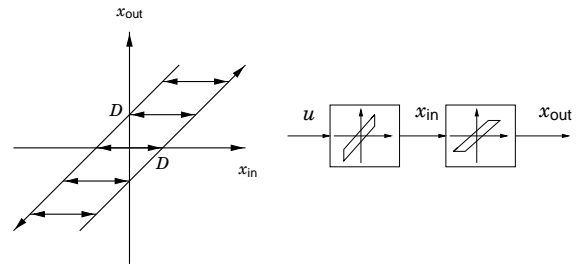
Linear Controller Design

Introduce phase lead to **avoid** the $-1/N(A)$ curve:

Instead of only a P-controller we choose $K(s) = k \frac{1+sT_2}{1+sT_1}$



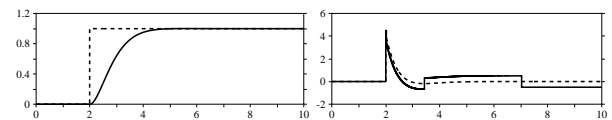
Backlash Inverse



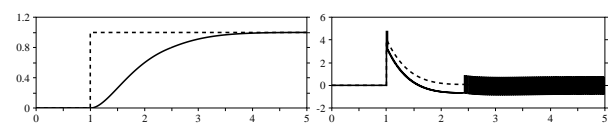
Idea: Let x_{in} jump $\pm 2D$ when x_{out} should change sign. Works if the backlash is directly on the system input!

Example–Perfect compensation

Motor with backlash on input, PD-controller



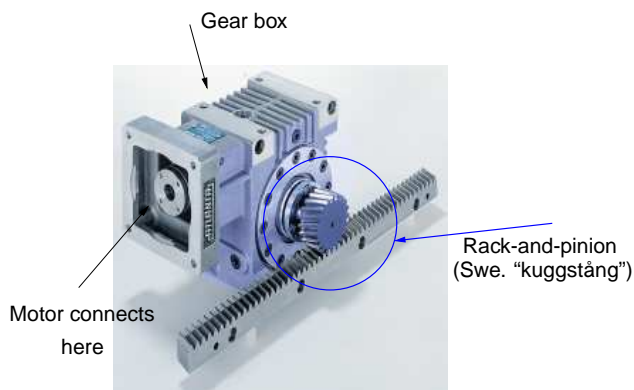
Example–Over compensation



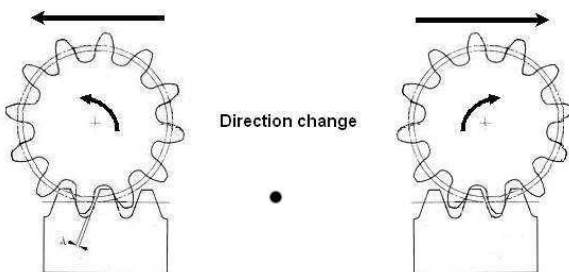
Backlash—More advanced models

Warning: More detailed models needed sometimes
 Model what happens when contact is attained
 Model external forces that influence the backlash
 Model mass/moment of inertia of the backlash.

"Rotational to Linear motion"

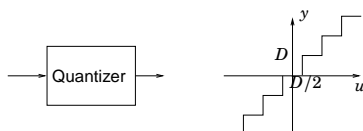


Backlash in gearbox and rails



Remedy:
 Use two motors, possible to motors in opposite directions: One motor can act as spring and brake to "reduce" backlash. Need measurements on both motor and arm-side.

Quantization



How accurate should the converters be? (8-14 bits?)

What precision is needed in computations? (8-64 bits?)

- Quantization in A/D and D/A converters
- Quantization of parameters
- Roundoff, overflow, underflow in operations

NOTE: Compare with (**different**) limits for "quantizer/dead-zone relay" in Lecture 6.

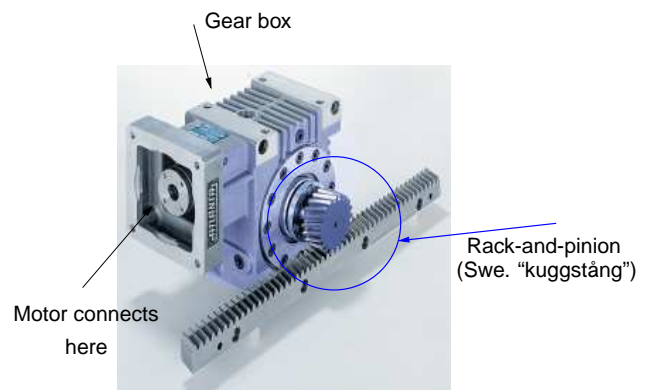
Example: Parallel Kinematic Robot

Gantry-Tau robot:
 Need backlash-free gearboxes for very high precision

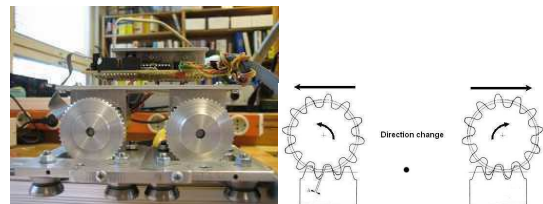


EU-project: SMERobot™ <http://www.smerobot.org>

"Rotational to Linear motion"



Backlash compensation

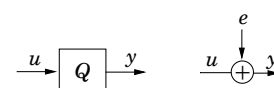


From master thesis by B. Brochier, *Control of a Gantry-Tau Structure*, LTH, 2006
 See also master theses by J. Schiffer and L. Halt, 2009.

Linear Model of Quantization

Model the quantization error as a stochastic signal e independent of u with rectangular distribution over the quantization size.

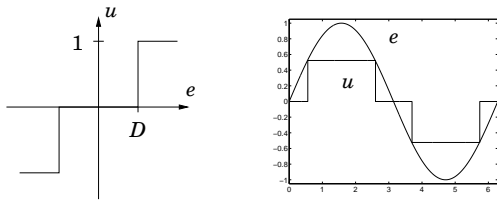
Works if quantization level is small compared to the variations in u



Rectangular noise distribution over $[-\frac{D}{2}, \frac{D}{2}]$ has the variance

$$\text{Var}(e) = \int_{-\infty}^{+\infty} e^2 f_e de = \int_{-D/2}^{D/2} e^2 \frac{1}{D} de = \frac{D^2}{12}$$

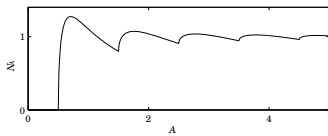
Describing Function for Deadzone Relay



Lecture 6 \Rightarrow

$$N(A) = \frac{4}{\pi A} \sqrt{1 - D^2/A^2} \text{ for } A > D \text{ and zero otherwise}$$

Describing Function for Quantizer



The maximum value is $4/\pi \approx 1.27$ for $A \approx 0.71D$.

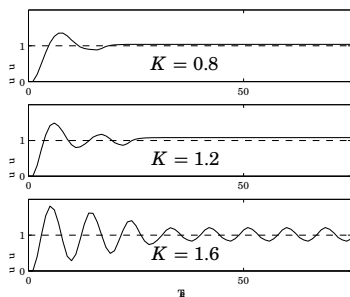
Predicts limit cycle if Nyquist curve intersects negative real axis to the left of $-\pi/4 \approx -0.79$.

Should design for gain margin $> 1/0.79 = 1.27$!

Note that reducing D only reduces the size of the limit cycle oscillation, the oscillation does not vanish completely.

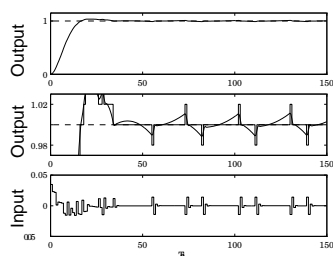
Example – Motor with P-controller.

Roundoff at input, $D = 0.2$. Nyquist curve intersects at $-0.5K$. Hence stable for $K < 2$ without quantization. Stable oscillation predicted for $K > 2/1.27 = 1.57$.



Quantization at A/D converter

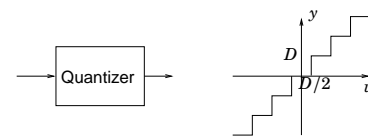
Double integrator with 2nd order controller, $D = 0.02$



Describing function: $A_y \approx D/2 = 0.01$, period $T = 39$

Simulation: $A_y = 0.01$ and $T = 28$

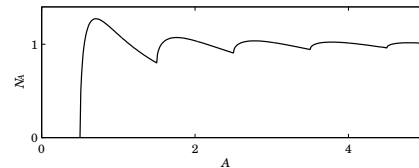
Describing Function for Quantizer



$$N(A) = \begin{cases} 0 & A < \frac{D}{2} \\ \frac{4D}{\pi A} \sum_{k=1}^n \sqrt{1 - \left(\frac{2k-1}{2A}D\right)^2} & \frac{2n-1}{2}D < A < \frac{2n+1}{2}D \end{cases}$$

(See exercise)

5 minute exercise



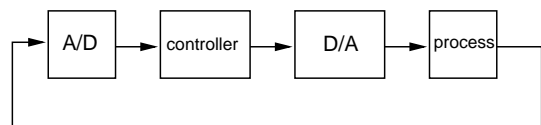
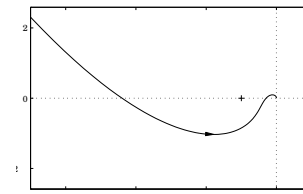
How does the shape of the describing function relate to the number of possible limit cycles and their stability.

What if the Nyquist plot

- ▶ intersects the negative real axis at -0.80 ?
- ▶ intersects the negative real axis at -1 ?
- ▶ intersects the negative real axis at -2 ?

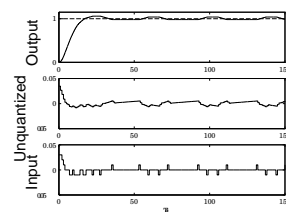
Example – Double integrator with 2nd order controller

Nyquist curve



Quantization at D/A converter

Double integrator with 2nd order controller, $D = 0.01$



Describing function: $A_u \approx D/2 = 0.005$, period $T = 39$

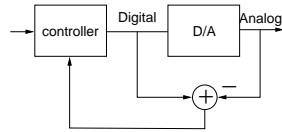
Simulation: $A_u = 0.005$ and $T = 39$

Better prediction, since more sinusoidal signals

Quantization Compensation

- ▶ Use improved converters, (small quantization errors/larger word length)
- ▶ Linear design, avoid unstable controller, ensure gain margin > 1.3

- ▶ Use the tracking idea from anti-windup to improve D/A converter



- ▶ Use analog dither, oversampling and digital low-pass filter to improve accuracy of A/D converter



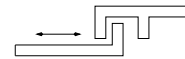
Next Lecture

- ▶ Optimization.

Read chapter 18 in [Glad & Ljung] for preparation.

Today's Goal

- ▶ To know models and compensation methods for backlash



- ▶ Be able to analyze the effect of quantization errors

