

Tentative syllabus for graduate course in Information Theory

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This will be a basic graduate course in Information Theory offered at the Department of Automatic Control. No preliminary knowledge of Information Theory will be assumed. Basic probability and linear algebra as well as a minimum of mathematical maturity will be the only prerequisites.

The course will be worth 9 credits. In order to be granted such credits, students will have to do the homework's assignments (tentatively 4 sheets, assigned on a weekly basis) as well as some final reading and presentation/discussion (to be arranged with the lecturer on an individual basis).

Lectures will be mostly based on the following textbooks:

- [1] T.M. Cover and J.A. Thomas, *Elements of Information Theory*, 2nd ed., Wiley, 2006;
- [2] I. Csiszár and J. Körner, *Information theory: coding theorems for discrete memoryless systems*, 2nd ed., Cambridge University Press, 2011.

Notes and other material to complement the above will be made available if needed.

Here is a tentative schedule (subject to change if needed). Meetings at 10:00 in Konferensrummet (1167B in the 1st floor of the M-building):

- 4/9 Preliminary meeting / Lecture 0
- 5/9 Lecture 1
- 6/9 Lecture 2
- 11/9 Exercise session 1
- 12/9 Lecture 3 (time subject to change)
- 13/9 Lecture 4
- 18/9 Exercise session 2
- 19/9 Lecture 5
- 20/9 Lecture 6
- 25/9 Exercise session 3
- 26/9 Lecture 7
- 27/9 Lecture 8
- 2/10 Exercise session 4
- 3/10 Lecture 9 (possibly guest from LCCC focus period in Information and Control in Networks)
- 4/10 Lecture 10 (possibly guest from LCCC focus period in Information and Control in Networks)

Here is a tentative program:

- Information measures and their properties: entropy, Kullback-Leibler divergence, mutual information
- Asymptotic Equipartition Theorem, types, and typical sequences
- source coding theorem
- channel coding theorem
- rate distortion theory, quantization
- maximum entropy principle
- error exponents in: hypothesis testing, source coding, and channel coding
- rudiments of network information theory